

GIS-Fuzzy logic large wood recruitment toolbox: Quick User Guide (version August. 2022)

Introduction

BEFORE STARTING

This toolbox has been developed within the **WoodFlow** (woodflow.wsl.ch) research **project** and aimed to provide a tool to compute recruitable (delivered or supplied) wood volumes at the catchment scale for three different frequency scenarios using available data in Swiss river catchments. The approach was a variation of the model presented by Ruiz-Villanueva et al., (2014).

The model was built for ESRI **ArcGis 10.7** and it is supplied as a **.tbx** file. The tool requires **Spatial Analyst, 3D Analyst** extensions (Advanced License).

In addition, to compute **stream sinuosity** index (values between 0 and 1) the following **python** tool is required:

<https://www.arcgis.com/home/item.html?id=00e708a448b74810a0e805c4a97f9d46>

Please, read the documentation of this tool and install it before starting to use the Wood Recruitment Toolbox. This document does not explain how to use ArcGis and assumes that the user is already familiar with the software.

Because the analysis is based on **Fuzzy Logic** the following documents are recommended:

<http://desktop.arcgis.com/en/arcmap/10.3/tools/spatial-analyst-toolbox/fuzzy-membership.htm>

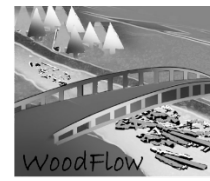
<http://desktop.arcgis.com/en/arcmap/10.3/tools/spatial-analyst-toolbox/fuzzy-overlay.htm>

The toolbox is composed of several steps, but each process can be done independently without using the toolbox, and similar approaches could be followed in other GIS software.

The tool was developed considering available input data in Switzerland; therefore, certain analyses were specific for this type of information (i.e., format, resolution, etc.). However, the Toolbox is flexible and could be adapted to a different type of input data.

The Wood Recruitment Toolbox works with raster and feature class files and the required input data is as follows:

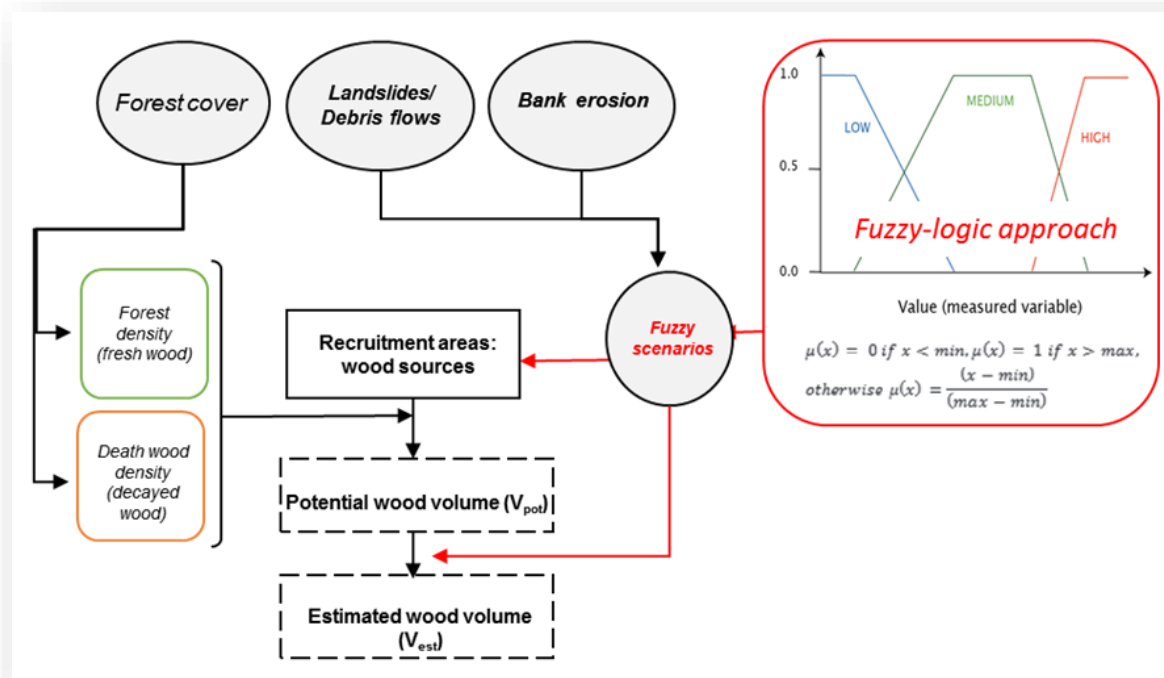
- The catchment or study area polygon
- Digital elevation model (DEM)
- Forested area polygon
- Forest density raster in m³/ha
- Stream network lines
- Recruitment processes (i.e., landslides and debris flows) affected areas (raster files or feature class shapefiles to be converted to raster)



GENERAL DESCRIPTION

The general approach is divided into three main steps (see the following Figure):

- (i) terrain analysis to establish the wood sources, such as areas affected by landslides, debris flows and bank erosion, taking into account different scenarios (based on the process frequency and intensity);
- (ii) forest cover and density analysis; and
- (iii) estimation of wood volume for each scenario.



The areas affected by the wood supply (recruitment) processes can be modelled using different approaches (e.g., numerical modelling). This information was available in Switzerland, and the Wood Recruitment Toolbox was developed to use this existing data. For the hillslope processes, the affected areas by shallow landslides and debris flows were defined based on linear trajectories provided by the SilvaProtect-CH dataset from Losey and Wehrli (2013). To transform these lines into areas (and to pixels of raster files), the density of the lines is used to classify the terrain into three scenarios: FREQUENT, MEDIUM, and RARE events (named as E"30", E"100", E"300" respectively as they were assumed equivalent to events of approximately 30, 100 and 300 years return period), for high, medium and low-density line respectively. The reasoning is as follows, high trajectories density is assumed to represent the areas more prone to landslides or debris flows, usually of a higher frequency and therefore, lower magnitude. The same is applied to debris flows. The thresholds to classify the three areas are based on 4 natural breaks.

Once the trajectories are converted to pixels, the connectivity between these pixels and the stream network is analysed. Connectivity is established as a function of both the distance to the channel and the slope (Figure below A). The distance (D) is calculated based on the tree height and a toppling coefficient ($k=2$): $D=k \cdot Ht$ [1]



Trees located in a landslide-prone pixel or in the toppling influence area (defined as a buffer equal two times the mean tree high), may reach the channel if they are close enough (Euclidean distance < 50 m) or further away but on a steep slope (>40%). In the case of debris flows, all pixels were assumed to be connected to the stream network.

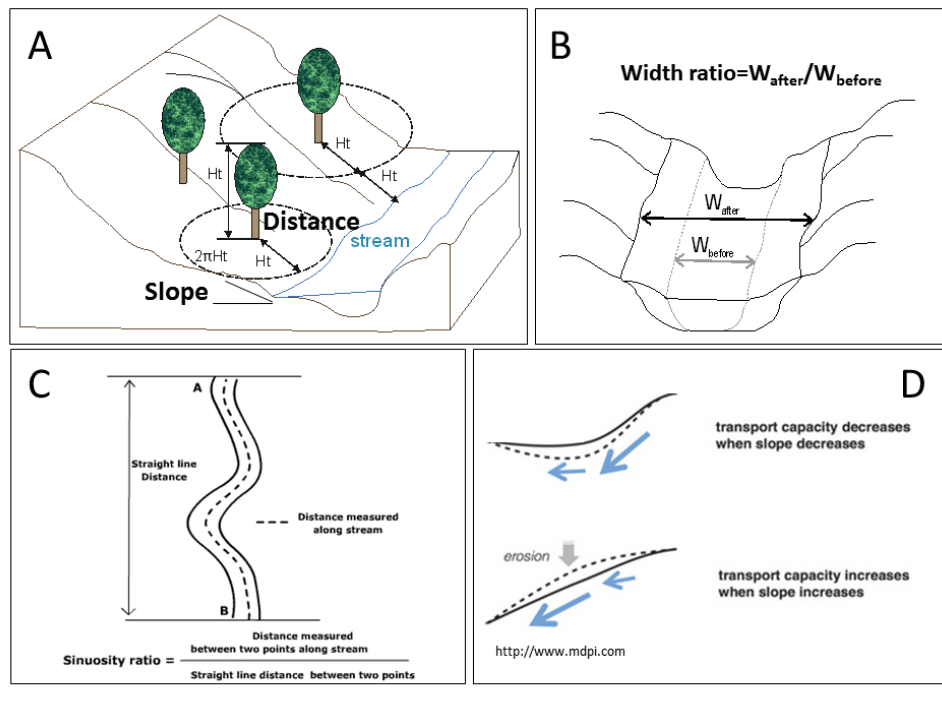


Figure : (A) Variables describing the connectivity between areas affected by landslides and debris flows and the channel network; (B) width ratio used to define areas affected by bank erosion; (C) definition of channel sinuosity; (D) slope used as a proxy for

For bank erosion the process is slightly different as SilvaProtect does not include this process, and there is not available database for the areas affected by bank erosion in Switzerland. Areas potentially affected by bank erosion areas are computed based on channel sinuosity and slope as a proxy for transport capacity (Figure above C and D), the channel with and the width ratio (Figure B). The width ratio gives the potential final channel width due to bank erosion during floods. This width ratio has been calculated analysing a European database, including several rivers and flood events in Switzerland and other 6 countries, and the three scenarios were defined according to the first and third quartile and the median value for different channel width classes (Figure below).

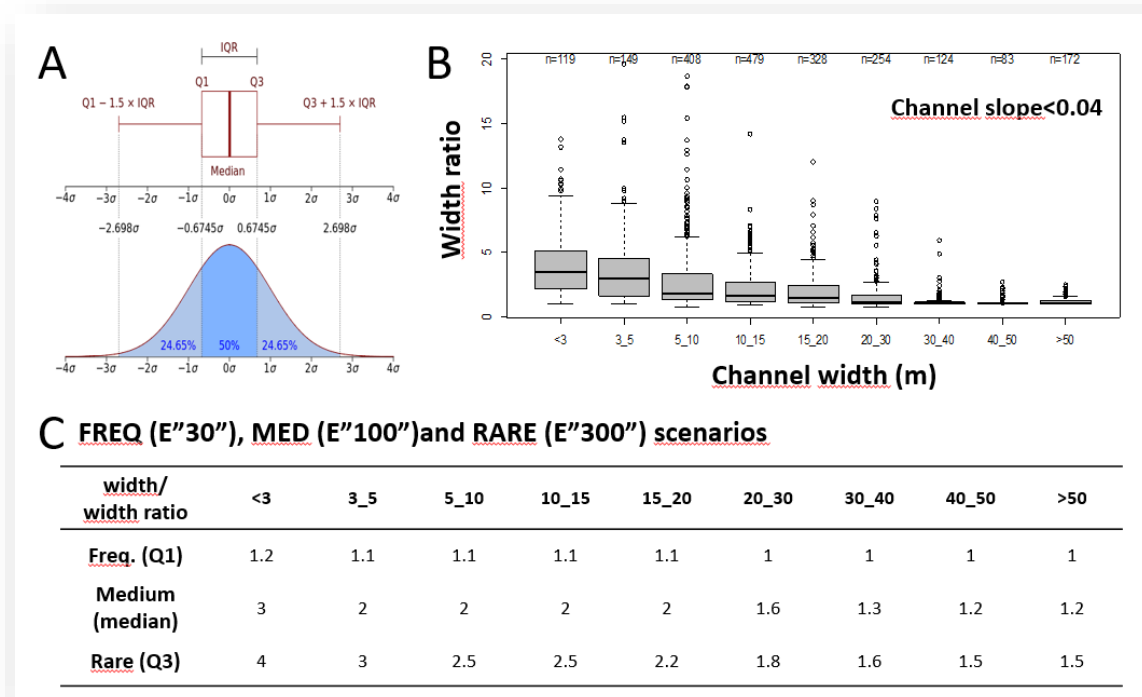
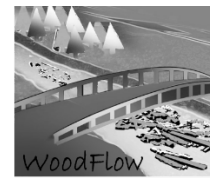
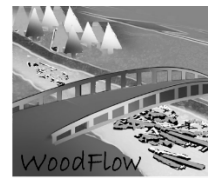


Figure : (A) Boxplot and density function showing the quartiles used to define the scenarios; (B) boxplots of width ratio values for different channel width classes for rivers with longitudinal slopes lower than 4%; (C) table showing the final values of width

As the Figure above shows, a width ratio value applies to the different channel width categories for the three scenarios. For example, to define the areas affected by high intensity bank erosion (rare event) and for small channels (< 3 m wide) a width ratio equal to 4 is applied (meaning that the area affected by bank erosion covers a width 4 times the initial channel width), while for very large rivers (> 50 m wide) the width ratio for this scenario is equal to 1.5 (only 1.5 times the initial width). To assign the width ratio the stream network has been reclassified according to the channel width provided by the Ecomorphology database (Sohlenbreite). These reclassifications have been done in ArcGis using the following python code (this code defined the width ratio according to initial width for the FREQUENT scenario (E"30") and was adapted for the other two):

```

def Reclass(GSBREITE):
    if GSBREITE <=3: return 1.2
    elif GSBREITE >3 and GSBREITE <=5: return 1.1
    elif GSBREITE >5 and GSBREITE <=10: return 1.1
    elif GSBREITE >10 and GSBREITE <=15: return 1.1
    elif GSBREITE >15 and GSBREITE <=20: return 1.1
    elif GSBREITE >20 and GSBREITE <=30: return 1
    elif GSBREITE >30 and GSBREITE <=40: return 1
  
```



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```
elif GSBREITE >40 and GSBREITE <=50: return 1
```

```
elif GSBREITE >50: return 1
```

```
width_low= Reclass( !GSBREITE! )
```

The stream network provided by the ecomorphology database was grouped by the channel width classes as explained above and the width ratio was assigned to estimate the resulted potential erodible width for each stream segment. These buffers were transformed to pixels and the final pixels prone to bank erosion were assigned based on channel sinuosity and gradient. Stream segments characterized with high sinuosity and high gradient were assumed to be more prone to bank erosion.

The described variables (i.e., landslide prone areas, connectivity, debris flow prone areas, bank erosion prone areas, sinuosity and gradient) are transformed to fuzzy sets using the Fuzzy Membership tool in ArcMap 10.1 with a linear membership function. The resulted converted fuzzy variables are combined (e.g., landslides prone pixels and connectivity; sinuosity and gradient) with the Fuzzy Overlay tool. As a result, all pixels are transformed to fuzzy values ranging between 0 and 1, and they are used to compute the volume of wood by multiplying the fuzzy pixel value by the forest density pixel. In case of overlapped pixels, priority was given to areas prone to debris flows, then banks erosion and finally landslides.

To compute the wood volume estimations a forest density map is required. The stand density of living trees in Swiss forests (in $\text{m}^3 \text{ha}^{-1}$) was derived from a nationwide raster map with an original resolution of 25 x 25 m (rescaled to 1 x 1 m), based on digital stereo aerial photographs from 2007 to 2016 (Ginzler et al., 2019). In addition, previously stored instream wood volumes are also included in the calculations. Detailed information on wood loads across the stream network was not available, so based on a literature review by Rickli and Bucher (2006) and Ruiz-Villanueva et al. (2016), volumes of instream wood are assigned to the different streams grouped by stream order (FGA) classes provided in the stream network dataset. The following python code was used:

```
-----
```

```
def Reclass(FLOZ):
```

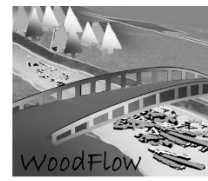
```
if FLOZ <=3: return 0.006
```

```
elif FLOZ >3 and FLOZ <=6: return 0.012
```

```
elif FLOZ >6: return 0.005
```

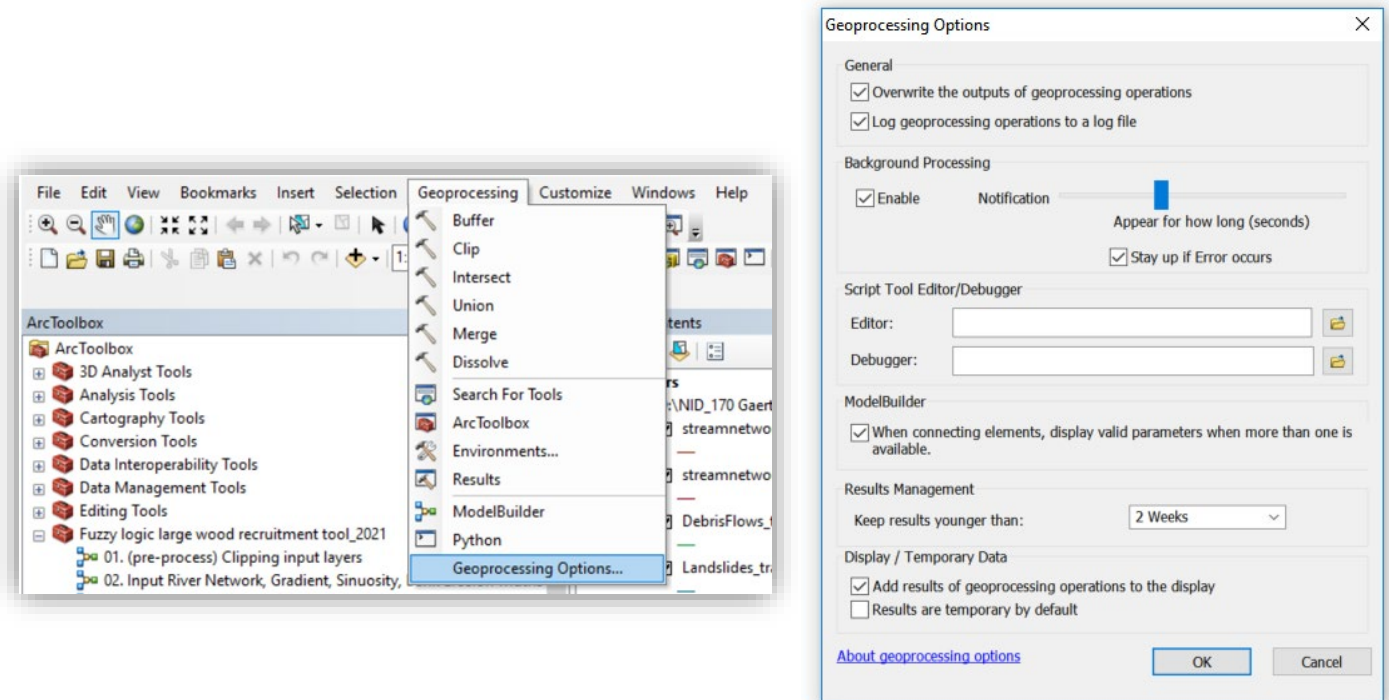
```
wood_load= Reclass( !FLOZ! )
```

To complete the final computations and to obtain the estimated recruited wood volume 10 steps must be done (Figure 4), and the user has full control on the entire process, step by step. Step 11 can be used to compute the probable maximum recruitable wood volume, which is the total wood volume potentially recruitable computed without considering the volume reduction by the fuzzy functions.



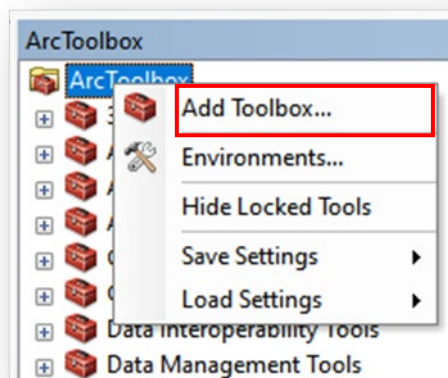
STEP BY STEP

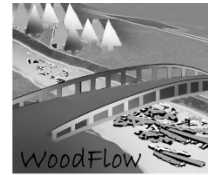
Before starting, set up the Geoprocessing options as shown in the Figure:



The Toolbox is very intuitive, user friendly and the user needs just to enter the required input data and save the output files, which are used for the following step.

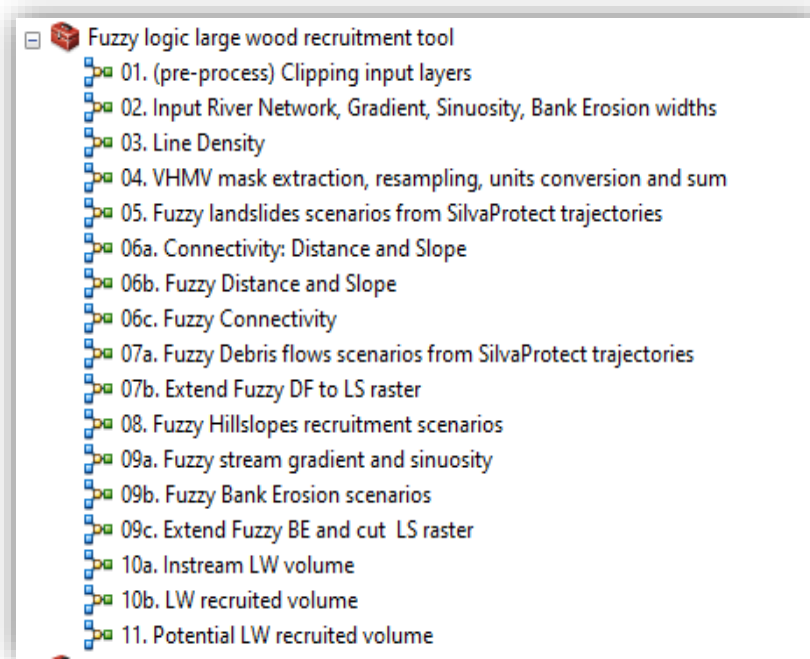
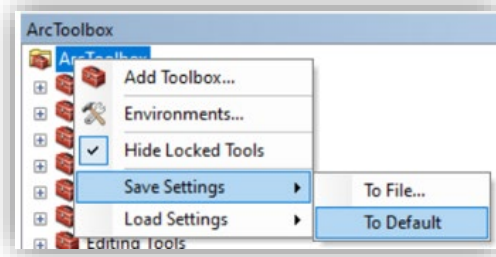
Add the toolbox to the ArcToolbox list:





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If you want to add the toolbox “*Fuzzy logic large wood recruitment tool_2021*” to the default setting mode you have to: right click on ArcToolbox > Save Setting > To Default



The *Fuzzy logic large wood recruitment tool_2022* appears as in the previous Figure.

The correct setting of the workspace it is a very important stage, and it must be checked often to ensure that output files are always saved in the correct geodatabase folder. It is important to double check that the workspace and path for input and output files is the right one. Before starting, it is necessary to check that the workspace is set up in the correct *Geodatabase* folder.

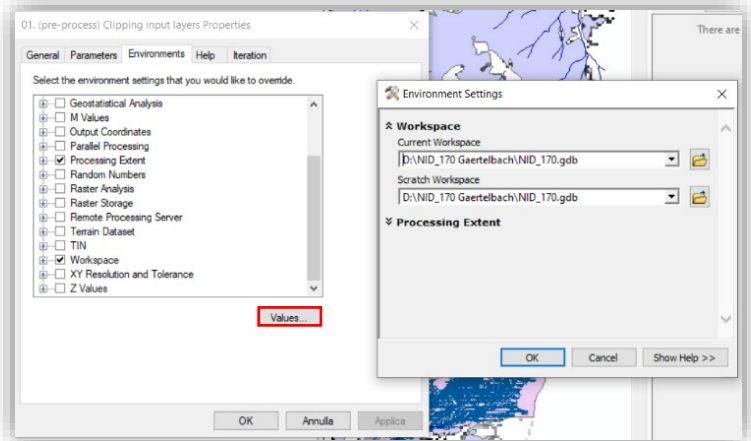
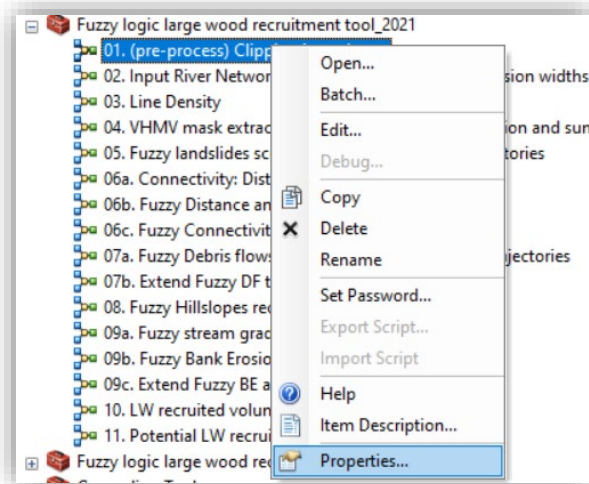


File > Map document Properties > Default  Geodatabase > > Set the correct folder.

In the following sections, step by step procedures are explained using a case study as an example, the Gaertelbach (NID_170) stream catchment.



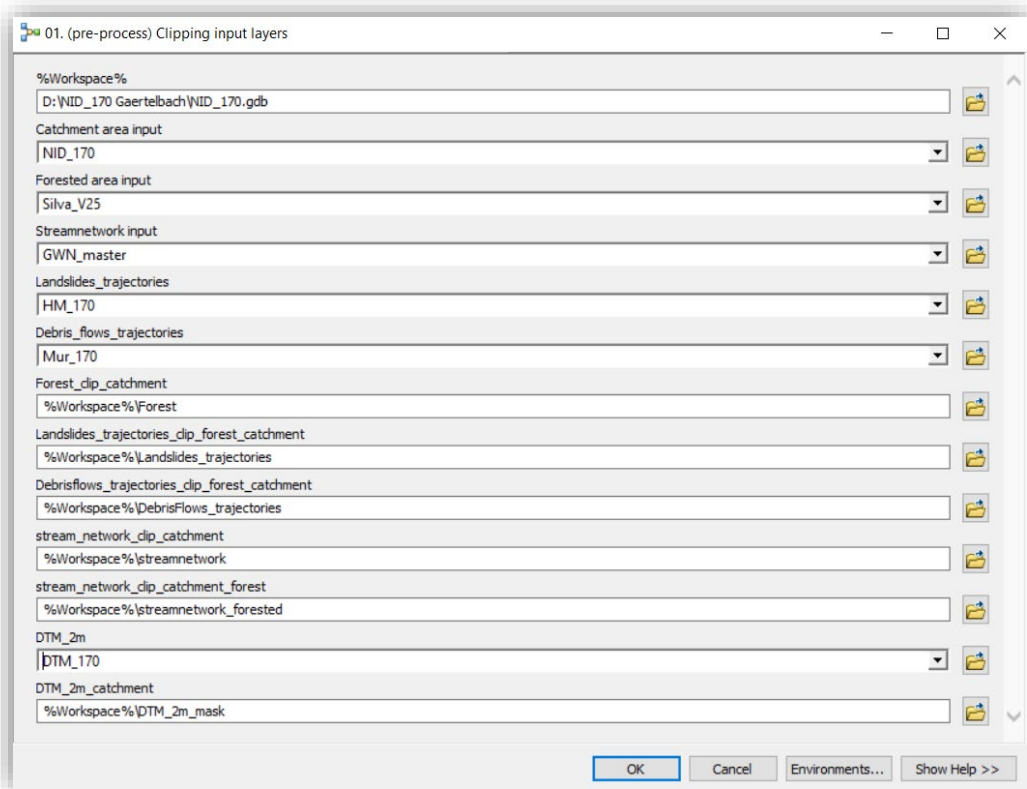
For each step, it is important to check that the workspace is set correctly in every single step. The workspace must be the same as the *default geodatabase*.

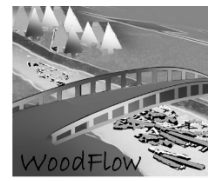


1. Pre-process: clipping input layers

This step applies clipping to the initial input larger datasets (e.g., national stream network, forest cover, etc.) to obtain the input data for the catchment or study area polygon. Check that the workspace is set to the correct folder. It must be the same as the default geodatabase.

The clipping includes also the SilvaProtect trajectory lines, so this step is only required when using this dataset. If not the clip tool available in the Spatial Analysis could be used.





Use always full path (avoid %Workspace, as sometimes does not find the right workspace) or select the layers in the browser. Do this in all steps (from 1 to 11).

2. Processing input river network, gradient, sinuosity, bank erosion widths

Before running this step, it is important to check the attribute table of the stream network feature class to verify that some of the fields exist and the names they have:

FID	Shape *	OBJECTID_1	LENGTH	OBJECTID	OBJECTVAL	GWLNR	GSBREITE	BREITENVAR	FLOZ	HOEHE	GFLAECHE	VORRAT	GVOLUMEN	Shape_Leng
0	Polyline	1	483.445919	1614622	Bach	CH0126520000	2	1	2	991.609985	966.891837	94	8.702027	478.93308
1	Polyline	2	733.992777	1760275	Bach	CH0126520000	2	1	1	1154.109985	1467.985554	94	13.21187	733.992777
2	Polyline	3	151.90315	1612584	Bach	BE0126520001	2.1	0	2	1061.5	318.996616	94	2.87097	151.90315
3	Polyline	4	277.965239	1760274	Bach	BE1350960000	1.3	0	1	1125.099976	361.354811	94	3.252193	277.965239
4	Polyline	5	80.267257	1612583	Bach	BE0126520001	1.3	0	1	1102.800049	104.347434	94	0.939127	80.267257

In this step the input stream network is edited to add the variables used for bank erosion (sinuosity and gradient) and the final wood volume calculation (death wood). The river reach gradient is calculated based on the maximum and minimum elevation values provided by the DEM and the longitudinal distance (length) between them by using the Zonal Statistics (Expression: [Max] - [Min]) / [Shape_Length]); the sinuosity is computed using the python tool; the final erodible width is computed based on width ratios as explained above; and the death wood stored in the stream is assigned (field wood_load) according to the stream order which is given by the FLOZ field.



A constant value here in the example equal to 0.7 is used to reduce the final wood volume calculations, assuming that out of the entire erodible area only 70% of it is actually affected by erosion and thus contributes with wood (this is homogeneously reduced from the computed area, and not spatially explicitly distributed). This value can be changed according to the knowledge of the study site.



check and correct if needed the join fields raster elevation (e.g., MAX, MIN) and the raster calculator expression to be sure all fields match and exist



02. Input River Network, Gradient, Sinuosity, Bank Erosion widths

%Workspace%
 DEM input
 Stream network input
 Instream death wood vol
 %Workspace%\deathwood|

Join Fields DEM raster elevation (optional)

- OBJECTID_1
- MIN
- MAX
- RANGE
- MEAN
- STD
- SUM
- VARIETY
- MAJORITY

Select All Unselect All Add Field

Input Join Field stream ID
OBJECTID_1

Output Join Field stream ID
OBJECTID_1

Zone field Zonal Stats table
 Output zonal statistics to compute gradient
 %Workspace%\ZonalSt_stream_1

initial channel width raster
 %Workspace%\initial_channel_width

Bank erosion area MED float 0.7
 %Workspace%\BEArea_MEDfloat07

Bank erosion area RARE float 0.7
 %Workspace%\BEArea_RAREfloat07

Bank erosion area FREQ float 0.7
 %Workspace%\BEArea_FREQfloat07

Input constant value bank erosion area
 0.3

gradient
 %Workspace%\gradient

sinuosity
 %Workspace%\sinuosity

Instream death wood vol
 No description available

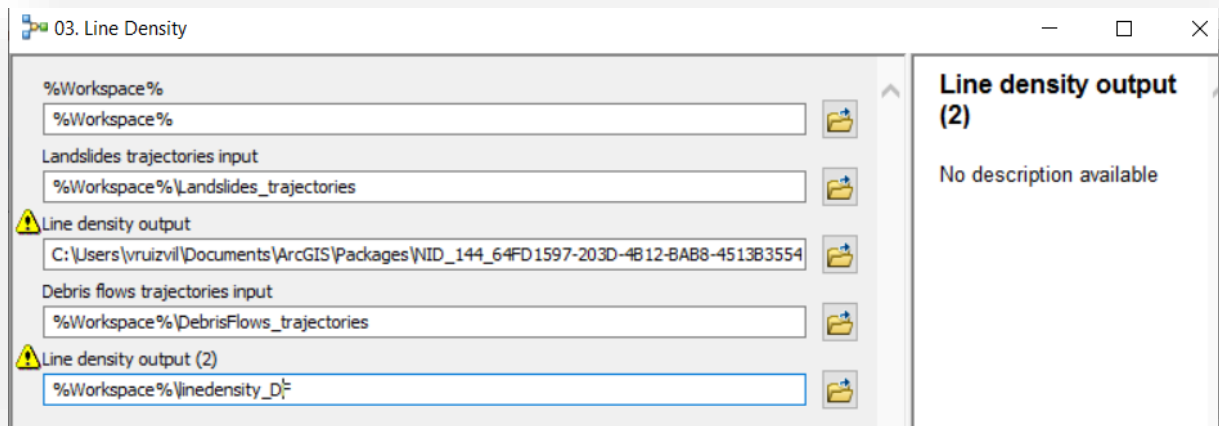
OK Cancel Environments... << Hide Help Tool Help



3. Line Density

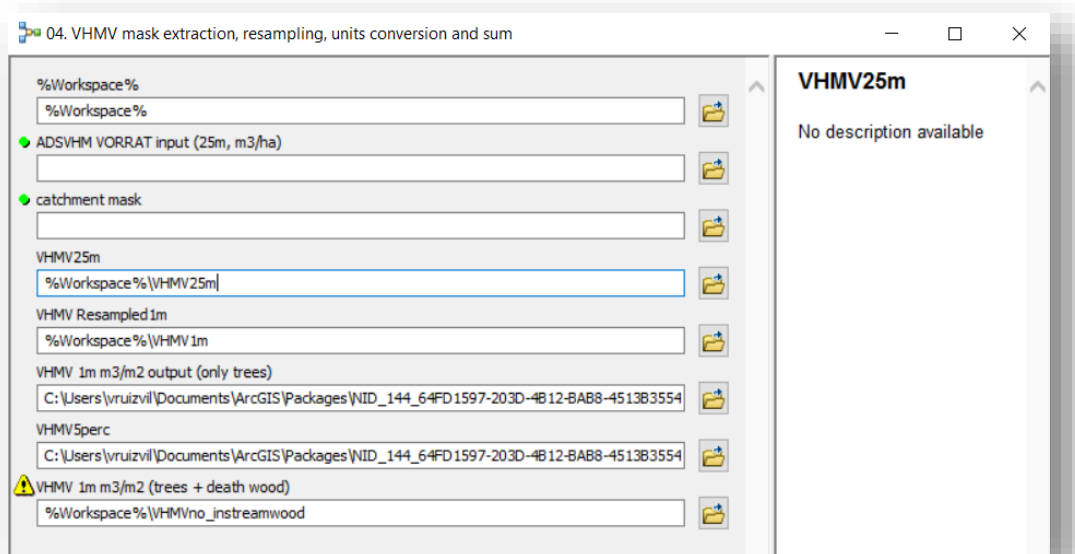
This step computes the line density based on the *Landslides* (LS) and *debris flows* (DF) trajectories to define the three scenarios as explained above.

Line density default parameters: pixel size 2m; Radius= 25m. These values can be changed editing the step in the model builder editor.



4. VHMV mask extraction, resampling, units conversion and sum

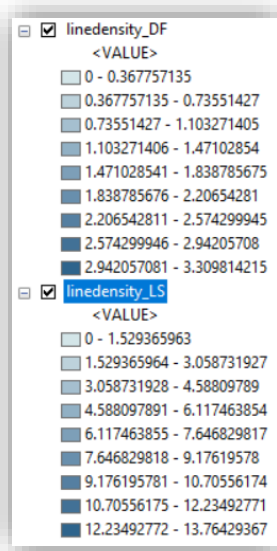
In this step the vegetation density is resampled, and the units are converted and forest and wood volumes are sum.



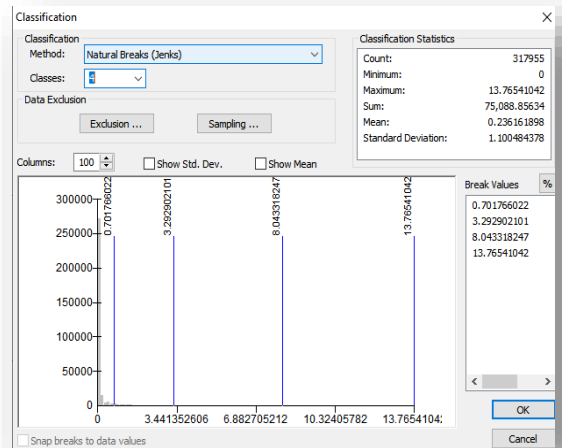
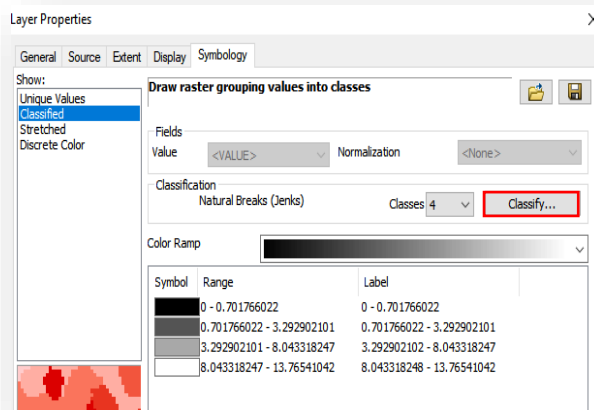


5. Fuzzy landslides scenarios from SilvaProtect trajectories

Once the raster files of line density are obtained, the values to define the scenarios are given by the natural breaks of the raster classification as shown in the figures:

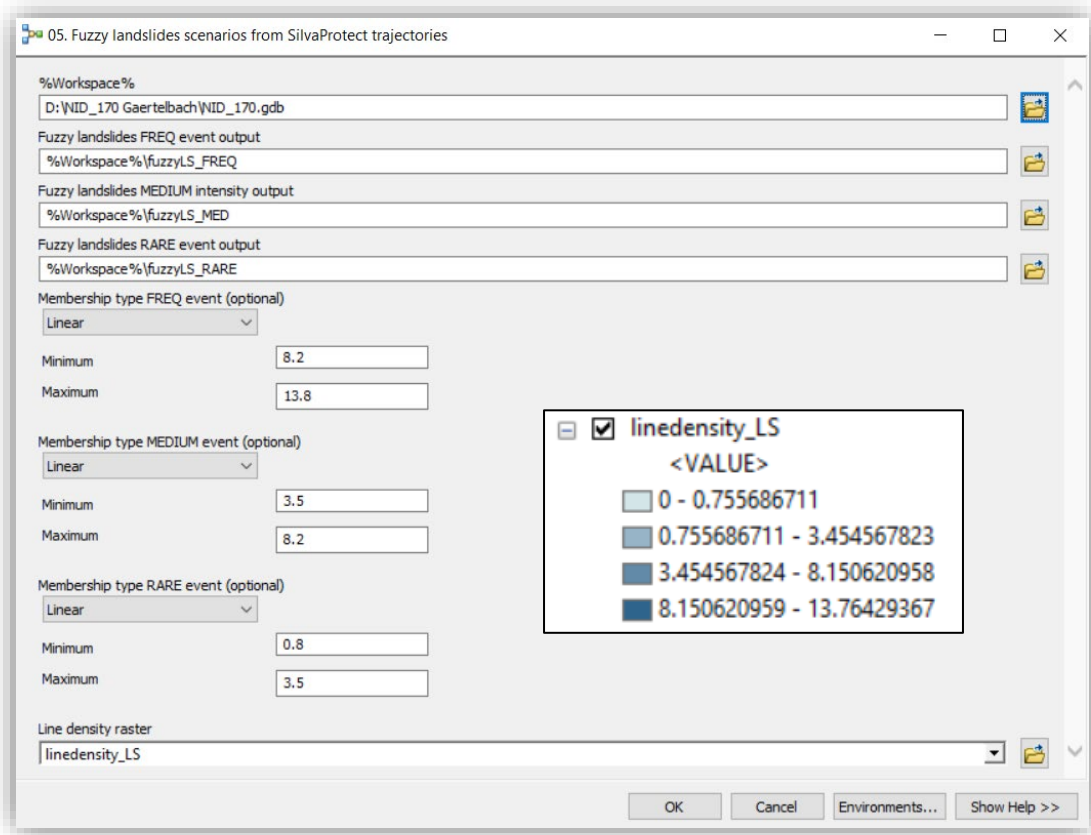


Right click on Linedensity_LS > Properties > Symbology > Classify > Classification Method > Natural Breaks (Jenks) and 4 classes. The same procedure is needed for the debris flows trajectories.



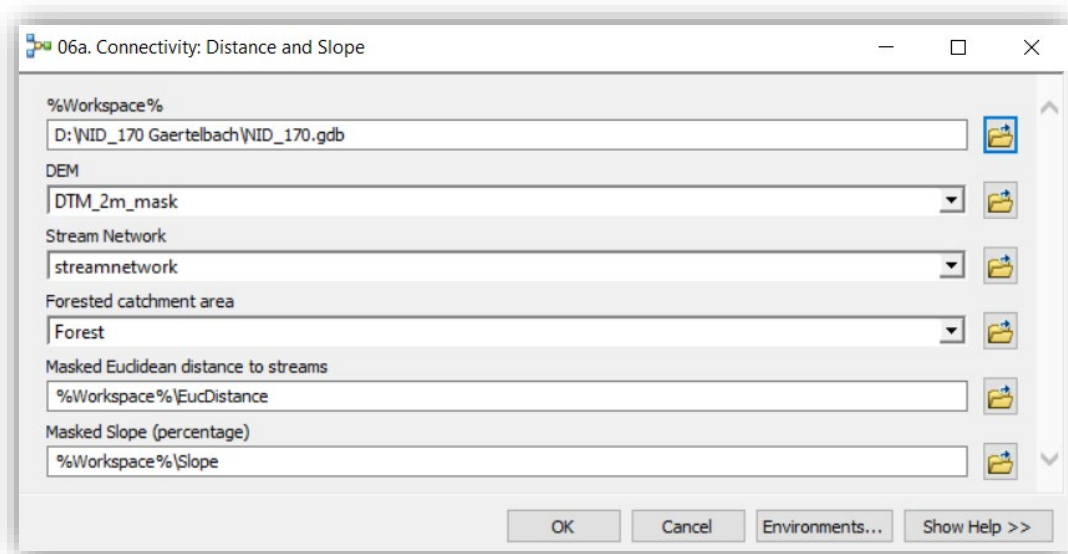


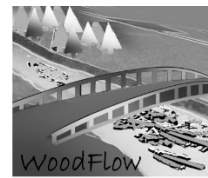
Using the natural breaks values, the fuzzy scenarios for landslides are defined by applying a linear fuzzy membership as shown in the image:



6a. Connectivity: distance and slope

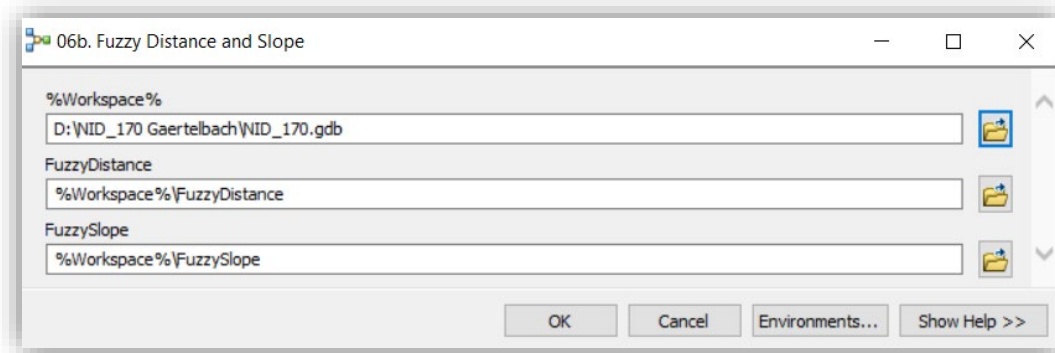
Here the distance and slope between the landslides and debris flows trajectories and the stream network are calculated:





6b. Fuzzy distance and slope

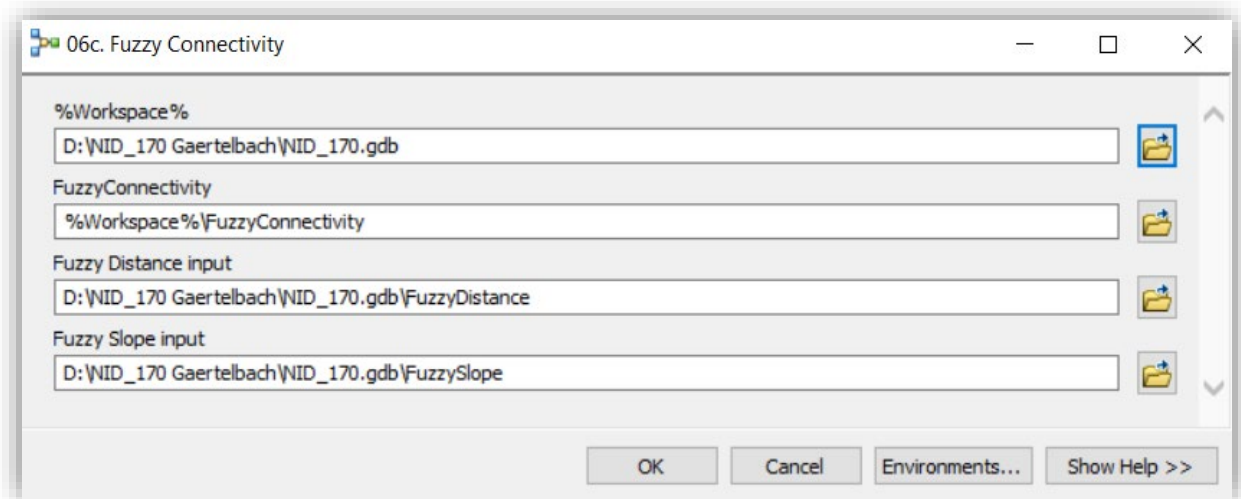
This step use the Fuzzy Membership tool (or editing the model builder tool), with Fuzzy Membership

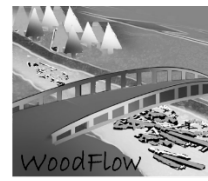


By default the values are: Lineal: For Distance: min =100, max=50; and for Slope (%): min=90, max=40. They can be changed editing the model builder tool.

6c. Fuzzy connectivity

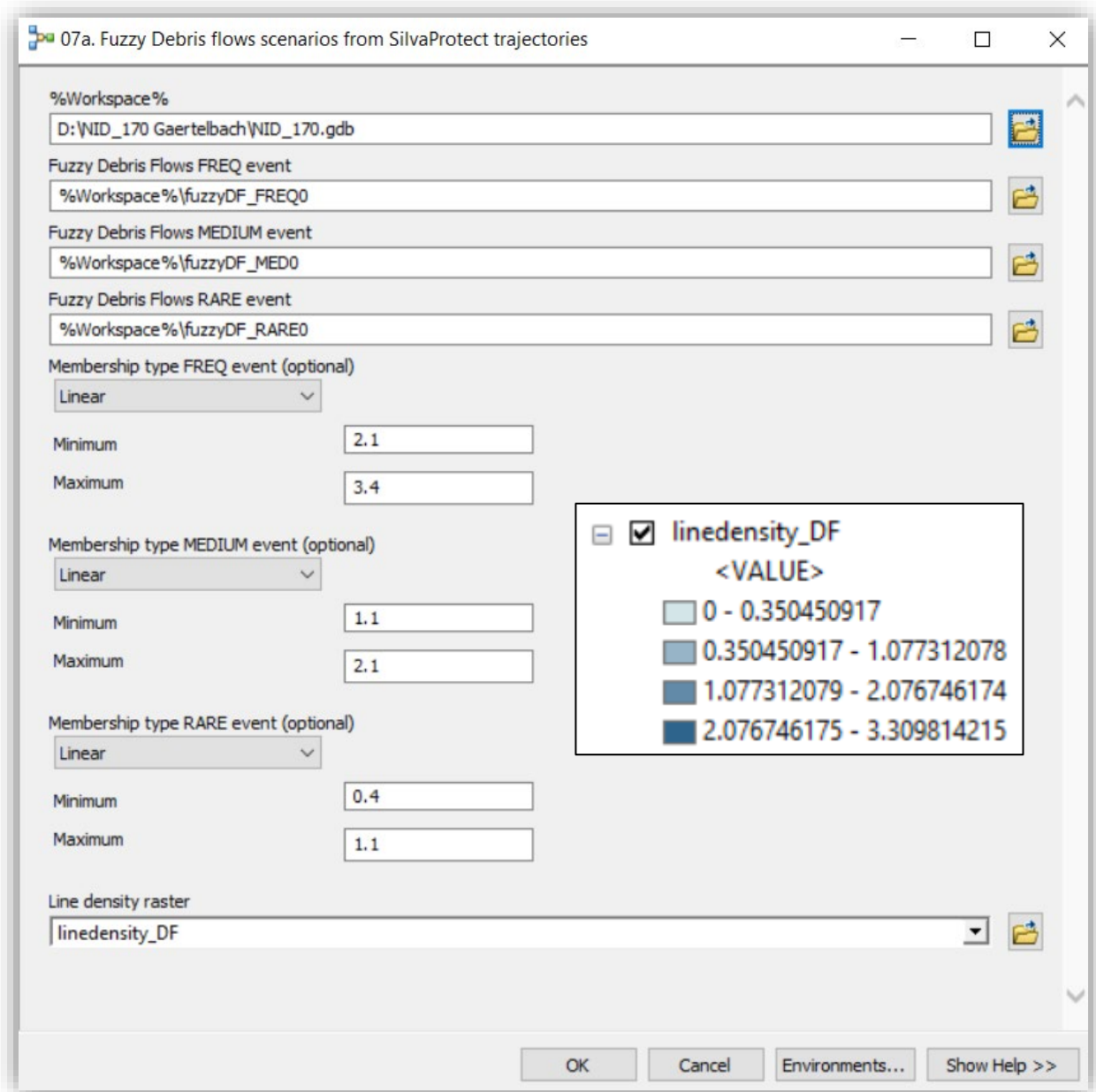
This step computes the Fuzzy overlay to calculate the fuzzy connectivity:















7a. Fuzzy Debris flows scenarios from SilvaProtect trajectories

As done for landslides, here use the 4 natural breaks of the line density file.



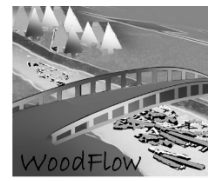


7b. Extent Fuzzy debris flows (DF) to landslide (LS) raster

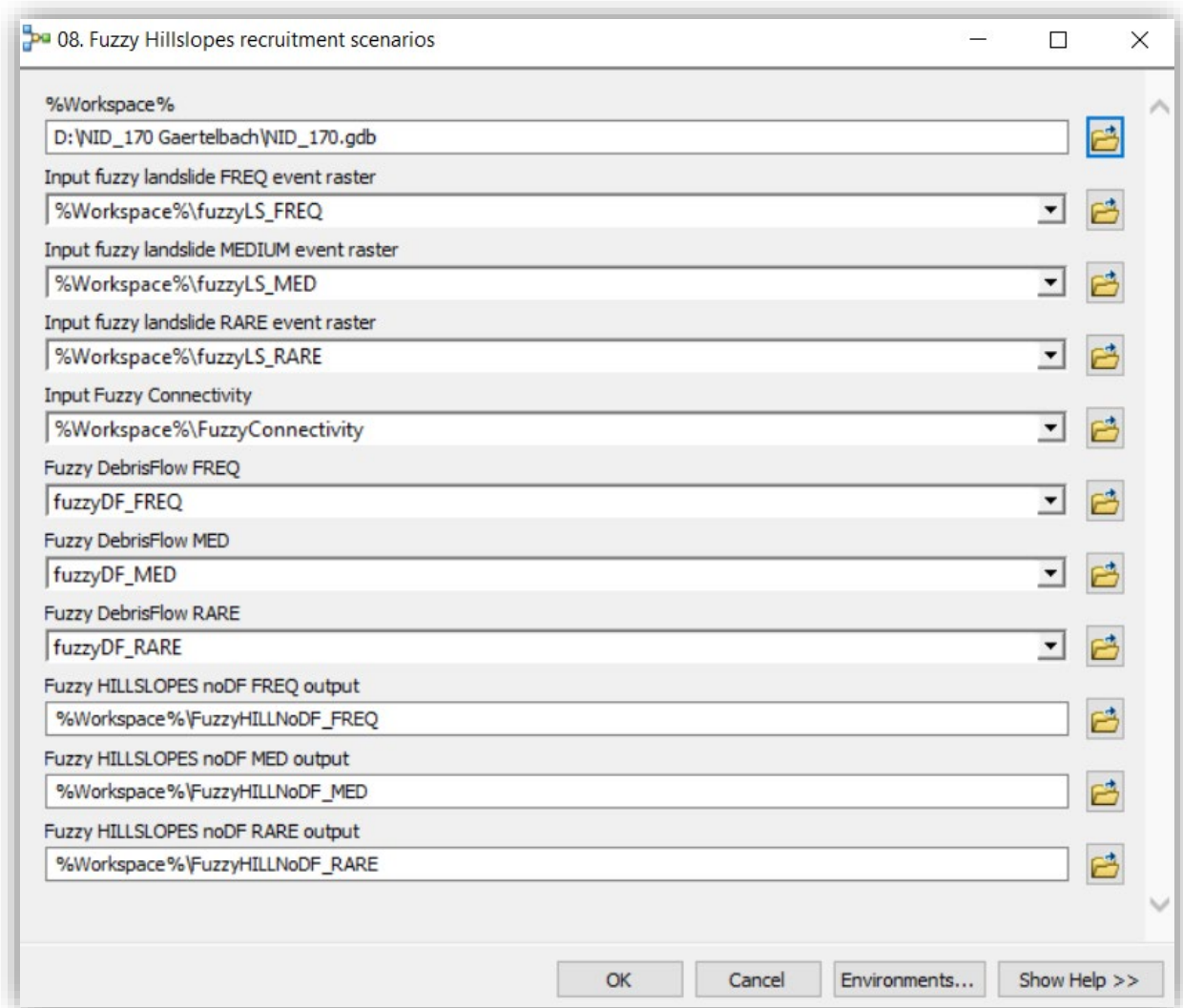
fuzzyDF_FREQ0	fuzzyDF_FREQ0	
fuzzyDF_MED0	fuzzyDF_MED0	
fuzzyDF_RARE0	fuzzyDF_RARE0	
fuzzyLS_FREQ	%Workspace%\fuzzyLS_FREQ	
fuzzyLS_MED	%Workspace%\fuzzyLS_MED	
fuzzyLS_RARE	%Workspace%\fuzzyLS_RARE	
fuzzyDF_FREQ	%Workspace%\fuzzyDF_FREQ	
fuzzyDF_MED	%Workspace%\fuzzyDF_MED	
fuzzyDF_RARE	%Workspace%\fuzzyDF_RARE	
Forest	Forest	



Remember: Use always full path (avoid %Workspace, as sometimes does not find the right workspace) or select the layers in the browser. Do this in all steps (from 1 to 11).

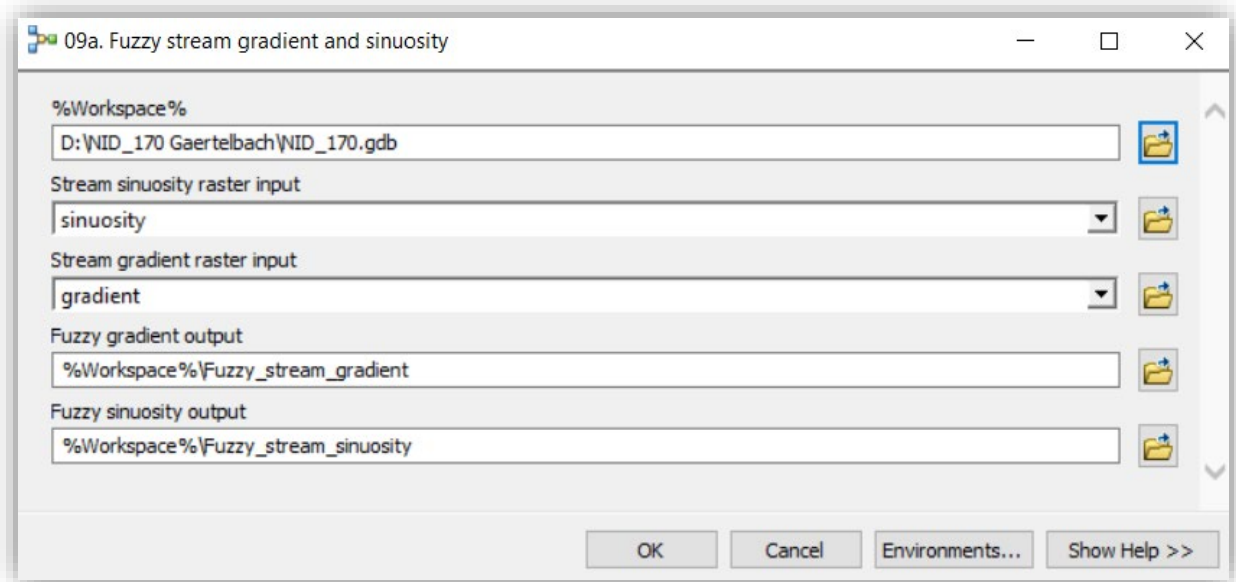


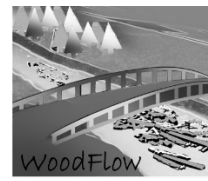
8. Fuzzy Hillslopes recruitment scenario (i.e., landslides connected to the stream network)





9a. Fuzzy stream gradient and sinuosity





9b. Fuzzy Bank Erosion scenarios

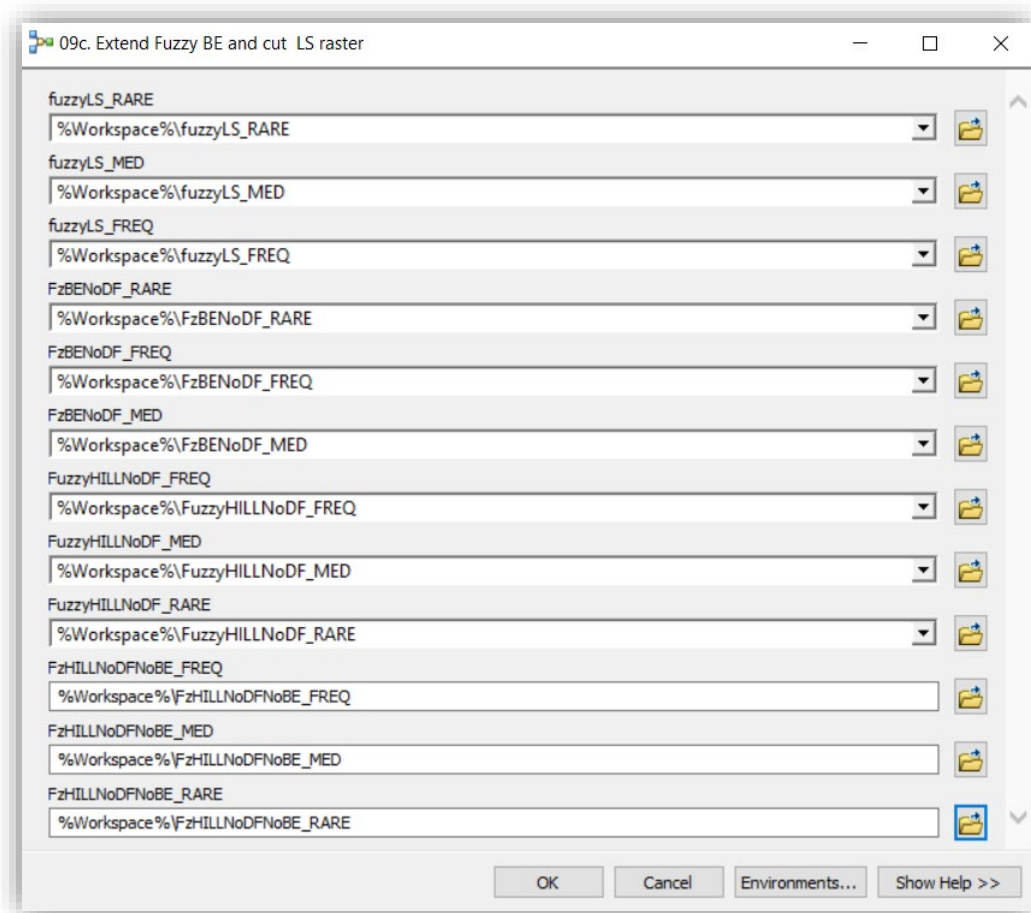


When filling this window with the input layers sometimes an error sign appear, ignore and continue filling all layers. If the error persists, then check the path and location of all input layers.



9c. Extent Fuzzy BE and cut LS raster

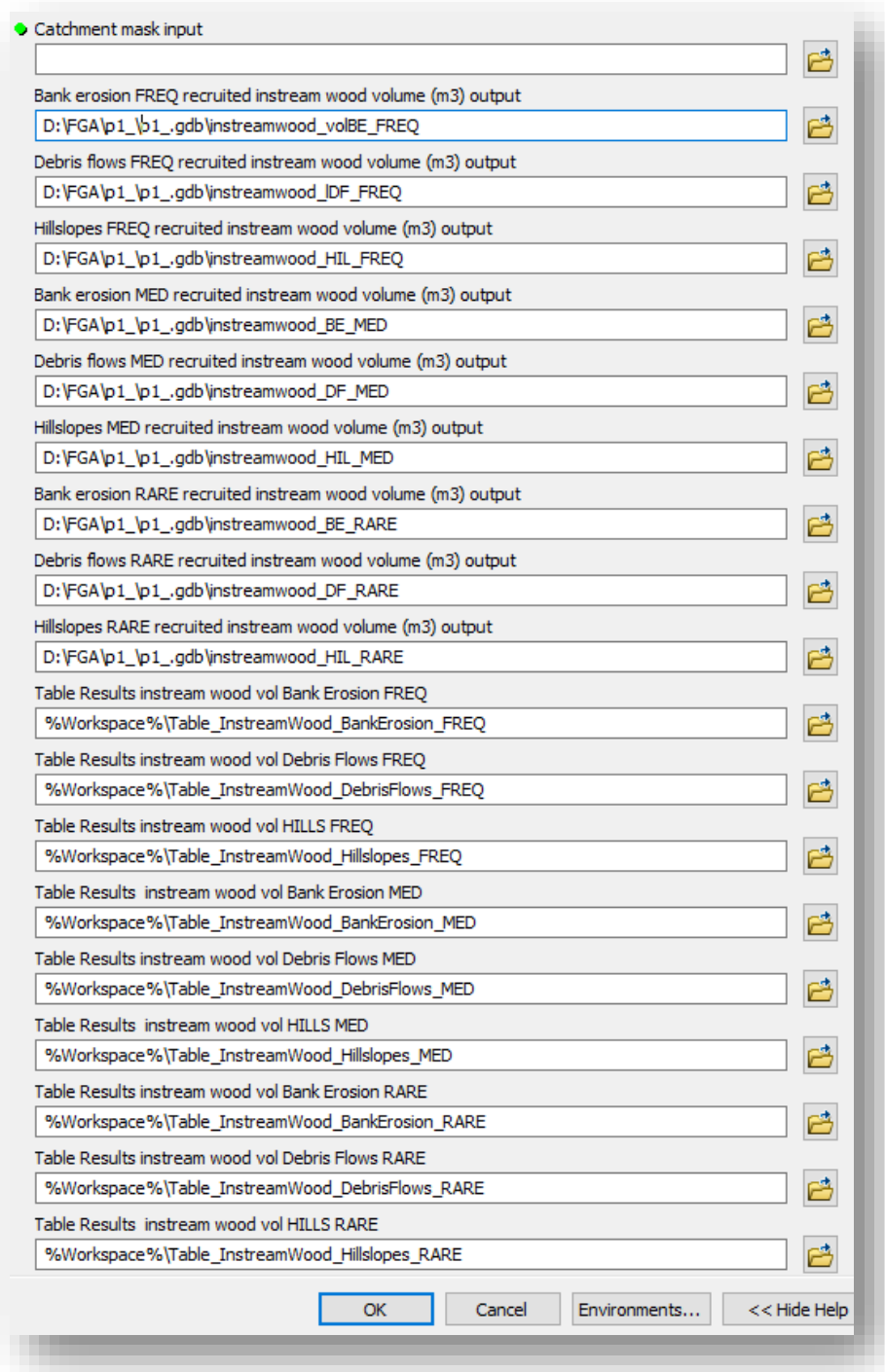
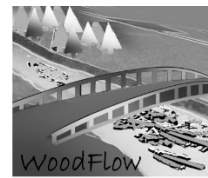
This step removes overlapped landslides areas



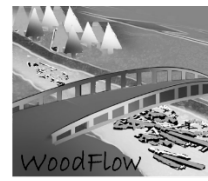


10a. Instream LW volume

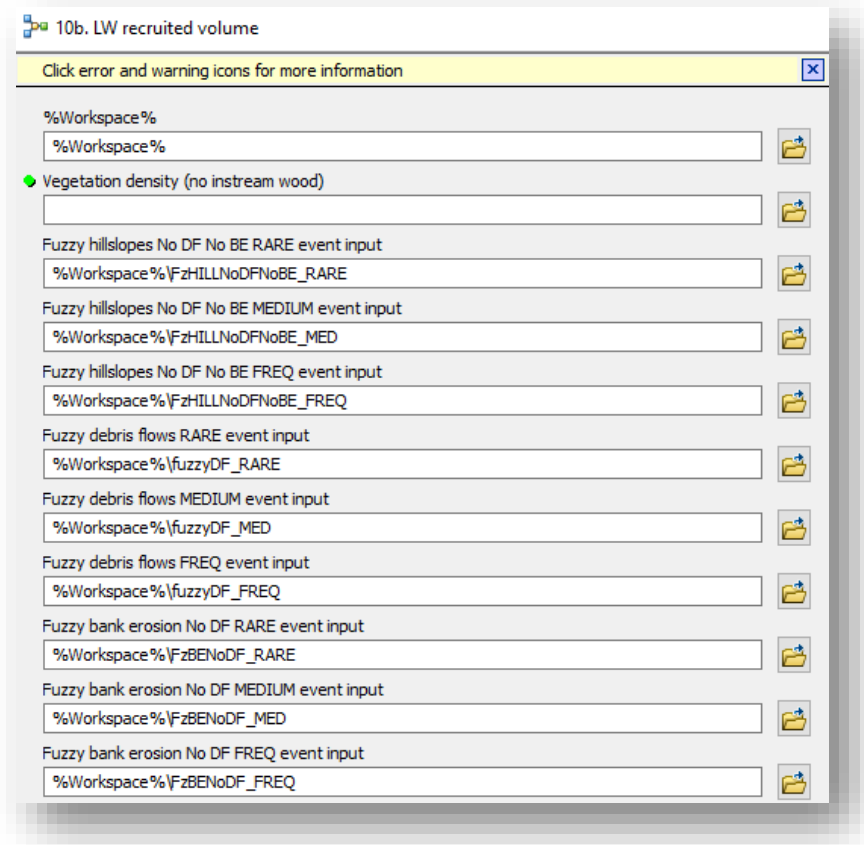
The screenshot shows a software window titled '10a. Instream LW volume'. At the top, there is a yellow bar with the text 'Click error and warning icons for more information' and a close button. Below this, the interface consists of several rows, each with a label, a text input field, and a folder icon with a plus sign. The labels and their corresponding input field values are: '%Workspace%' (input: '%Workspace%'), 'Instream wood density (m3/m2)' (input: empty), 'Fuzzy hillslopes No DF No BE FREQ event input' (input: '%Workspace%\FzHILLNoDFNoBE_FREQ'), 'Fuzzy hillslopes No DF No BE MEDIUM event input' (input: '%Workspace%\FzHILLNoDFNoBE_MED'), 'Fuzzy hillslopes No DF No BE RARE event input' (input: '%Workspace%\FzHILLNoDFNoBE_RARE'), 'Fuzzy debris flows FREQ event input' (input: '%Workspace%\fuzzyDF_FREQ'), 'Fuzzy debris flows MEDIUM event input' (input: '%Workspace%\fuzzyDF_MED'), 'Fuzzy debris flows RARE event input' (input: '%Workspace%\fuzzyDF_RARE'), 'Fuzzy bank erosion No DF FREQ event input' (input: '%Workspace%\FzBENoDF_FREQ'), 'Fuzzy bank erosion No DF MEDIUM event input' (input: '%Workspace%\FzBENoDF_MED'), and 'Fuzzy bank erosion No DF RARE event input' (input: '%Workspace%\FzBENoDF_RARE').

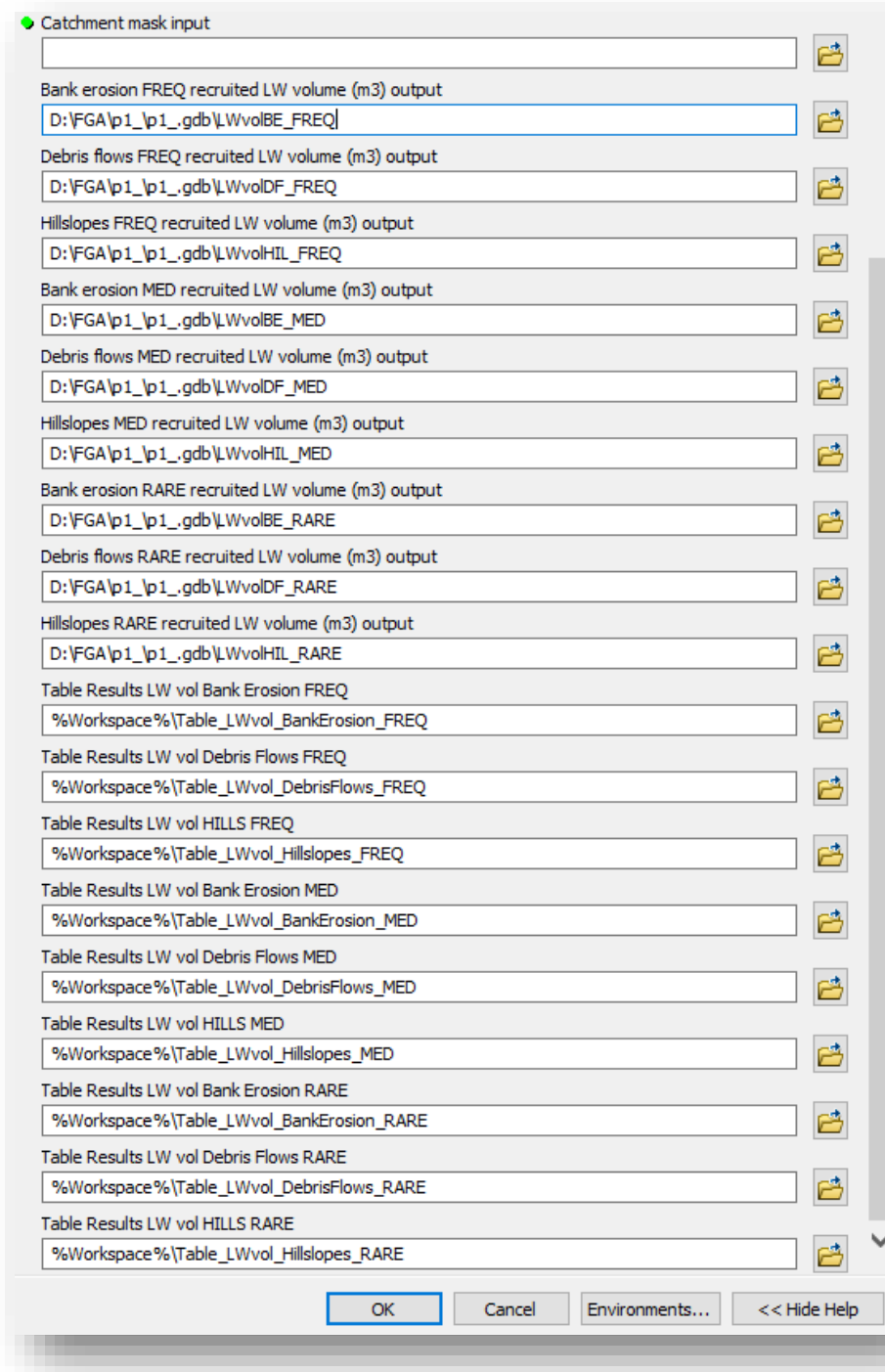


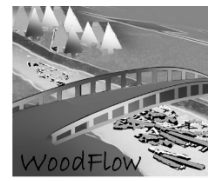
Remember: Use always full path (avoid %Workspace, as sometimes does not find the right workspace) or select the layers in the browser. Do this in all steps (from 1 to 11).



10b. LW recruited volume







- Table_LWvol_3processes_RARE
- Table_LWvol_3processes_MED
- Table_LWvol_3processes_FREQ
- Table_LWvol_BankErosion_FREQ
- Table_LWvol_DebrisFlows_FREQ
- Table_LWvol_Hillslopes_FREQ
- Table_LWvol_BankErosion_RARE
- Table_LWvol_DebrisFlows_RARE
- Table_LWvol_Hillslopes_RARE
- Table_LWvol_BankErosion_MED
- Table_LWvol_DebrisFlows_MED
- Table_LWvol_Hillslopes_MED



Table_LWvol_DebrisFlows_FREQ										
OBJECTID *	OBJECTID_1	COUNT	AREA	MIN	MAX	RANGE	MEAN	STD	SUM	
1	1	221410	221410	0	0.041439	0.041439	0.000484	0.002947	107.106222	

Results are provided in tables and in raster layers

11. Potential LW recruited volume

11. Potential LW recruited volume

%Workspace%

Vegetation density (NO INSTREAM WOOD)

instream wood (deathwood)

Catchment mask input

Zone field

Fuzzy bank erosion No DF FREQ input

Fuzzy debris flows FREQ input

Fuzzy hillslopes No DF No BE FREQ input

Fuzzy bank erosion No DF MED input

Fuzzy debris flows MED input

Fuzzy hillslopes No DF No BE MED input

Fuzzy bank erosion No DF RARE input

Fuzzy debris flows RARE input

Fuzzy hillslopes No DF No BE RARE input

Table Results Potential LW vol Mosaic FREQ




Table Results Potential LW vol Mosaic MED

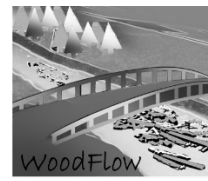
Table Results Potential LW vol Mosaic RARE

VHMV_AND_instreamwood



Results are provided in the following tables:

-  Table_Pot_LWvol_Mosaic_FREQ
-  Table_Pot_LWvol_Mosaic_MED
-  Table_Pot_LWvol_Mosaic_RARE



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